

Tentative Training Plan for **OPTIMISING YOUR COMPUTER GAMING EXPERIENCE***

Schedule and Training Plan

DAY 1	
Time	Topic
0830H-0900H	<ul style="list-style-type: none"> Registration
0900H-1030H	<ul style="list-style-type: none"> Welcome and Course Overview Introduction to Computer Games
1030H-1055H	Tea Break
1100H-1230H	<ul style="list-style-type: none"> Principle of Game Design and Logic Game Balancing Concepts
1230H-1325H	Lunch Break
1330H-1500H	<ul style="list-style-type: none"> Software Enhancing Gameplay
1500H-1525H	Tea Break
1530H-1700H	<ul style="list-style-type: none"> Gameplay Breakout Session
End of DAY 1	

DAY 2	
Time	Topic
0900H-1030H	<ul style="list-style-type: none"> Powergaming Strategies Min-maxing, Gamer Psychology
1030H-1055H	Tea Break
1100H-1230H	<ul style="list-style-type: none"> Powergaming Strategies: Design Features and Flaws
1230H-1325H	Lunch Break
1330H-1500H	<ul style="list-style-type: none"> Free-to-Play! – Try Out mobile Games and Ask Us for Tips and Tricks!
1500H-1525H	Tea Break
1530H-1730H	<ul style="list-style-type: none"> Closing Session
End of Course	

*subject to change